

New Interface for Jagged Alliance 2

v. 1.13 (v. 4552)

1. Information

This new interface is based on all interfaces that I found on Internet. I took the best pictures from each of them and put together.

2. Compatibility

This interface works **only with** Jagged Alliance 2 version **1.13 (v. 4552)** and works under all three resolutions: **640x480, 800x600 and 1024x768**. Also works with all modifications which are based on JA2 1.13 (v. 4552) but only if they did not change the default interface.

3. Installation

Copy all files and folders from **“JA2 v. 1.13 (v. 4552)”** directory and paste them to the main folder of your game.

Made by: *Starchris*

Version 1.03

1. Changes from version 1.02 to 1.03

- a.) Corrected all necessary files to be compatible with new version of JA2 v. 1.13 (v. 4552 +).

2. Changes from version 1.01 to 1.02

- a.) Corrected all necessary files to be compatible with new version of JA2 v. 1.13 (v. 4462).

- b.) Improved to more visual following files:

- infobox_background,
- map_inv_2nd_gun_cover,
- mbs,
- mbs_800x600,
- mbs_1024x768,
- mpconnect,
- mpconnect_800x600,
- mpconnect_1024x768,
- newgoldpiece3,
- newgoldpiece3_800x600,
- newgoldpiece3_1024x768.

3. Changes from version 1.00 to 1.01

- a.) Added missing symbol of money and key to all inventory bottom panel files.